



PHOTON TRANSPORT SIMULATION, INCLUDING POLARIZATION


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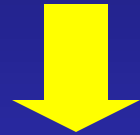
DESCRIPTION OF POLARIZATION

WHY POLARIZATION?

Polarization state  wave nature of photons

By considering polarization we
improve the model of photon
diffusion

Without polarization photons are considered only as particles



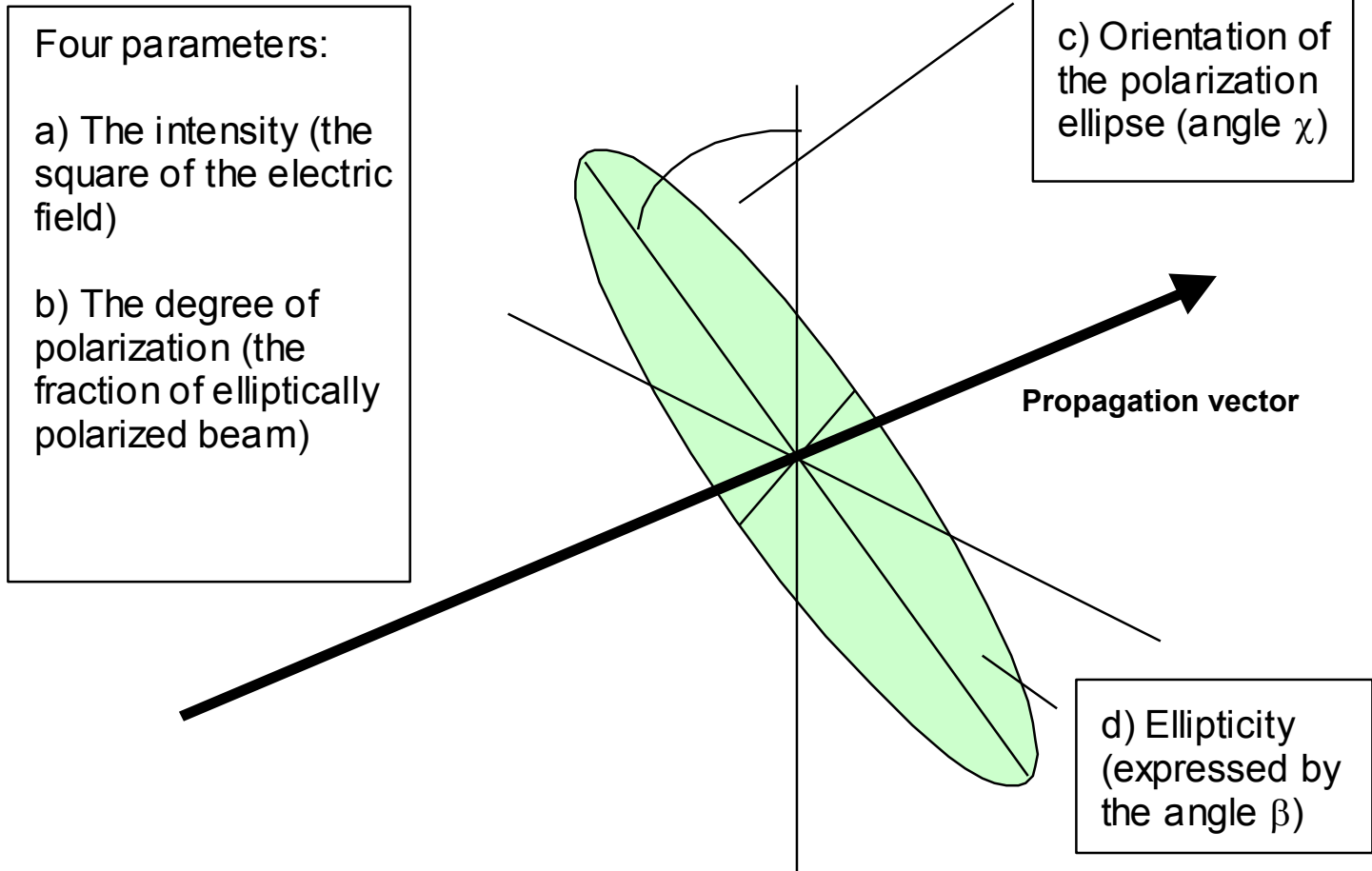
a good approximation in many cases, but not for phenomena that are influenced by their wave properties

REPRESENTATION OF POLARIZED RADIATION

Stokes parameters I, Q, U, V (having the dimension of an intensity) can specify the physical magnitudes:

- Intensity of the beam
- Degree of polarization
- Orientation of the ellipse of polarization
- Ellipticity

Polarization state definition



STOKES' REPRESENTATION OF POLARIZED RADIATION

Definition of STOKES PARAMETERS:

$$Q = I \cos 2\beta \cos 2\chi$$

$$U = I \cos 2\beta \sin 2\chi$$

$$V = I \sin 2\beta$$

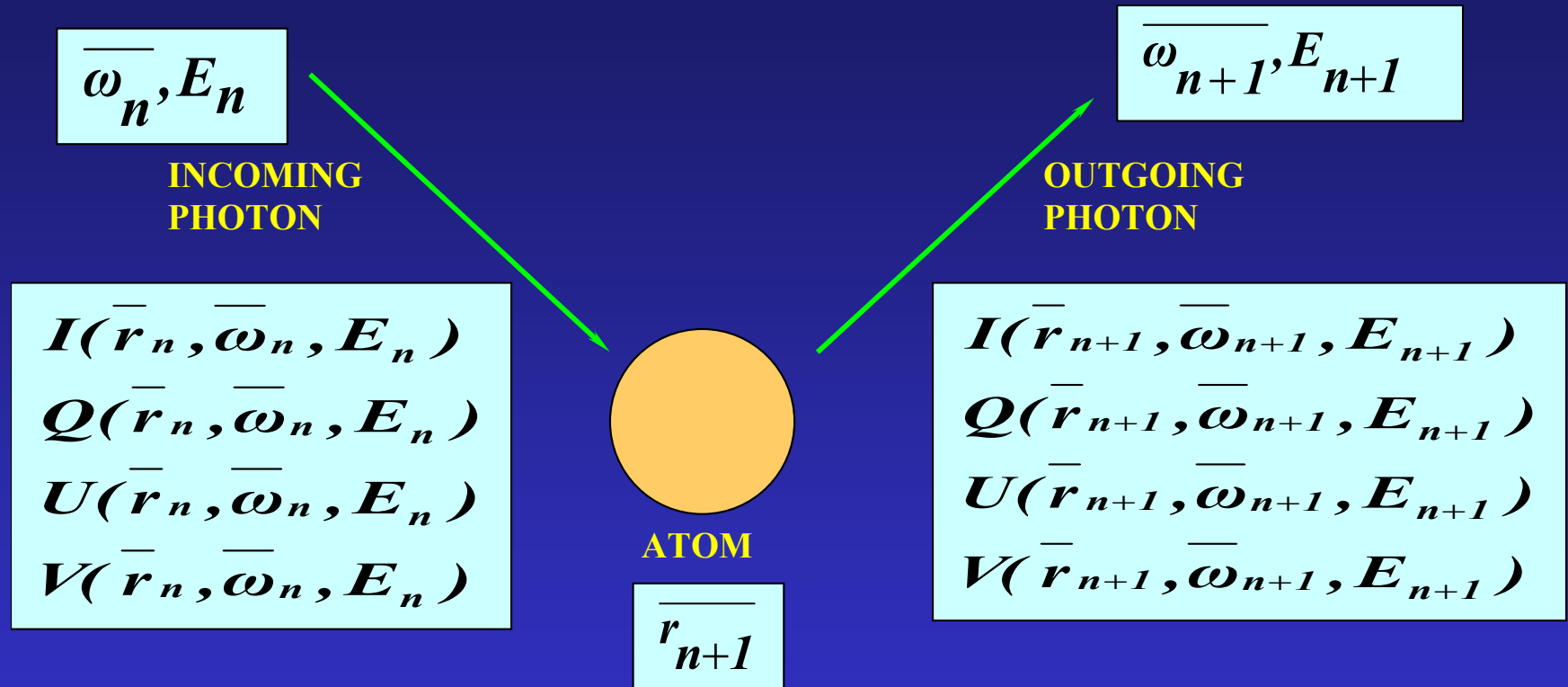
Degree of polarization:

$$P = \frac{(Q^2 + U^2 + V^2)^{1/2}}{I}$$

EXAMPLES OF THE STOKES REPRESENTATION

Polarisation state	Set S (I,Q,U,V)
Unpolarised	(1,0,0,0)
Linear (generic)	(1,cos2 χ ,sin2 χ ,0)
Linear ()	(1,1,0,0)
Linear (\perp)	(1,-1,0,0)
Linear (45°)	(1,0,1,0)
Circular	(1,0,0,1)

COLLISION SCHEME



Modification of the polarization state due to a collision (Stokes representation)

TWO RELEVANT ASPECTS

- A collision always **changes** the polarization state
- The **angular distribution** for scattered unpolarized and polarized photons is **very different**

PHOTON DIFFUSION IS DESCRIBED BY A “VECTOR” TRANSPORT EQUATION (THE 1-D EQUATION IS SHOWN HERE)

$$\eta \frac{\partial}{\partial z} \vec{f}^{(s)}(z, \vec{\omega}, \lambda) = -\mu(\lambda) \vec{f}^{(s)}(z, \vec{\omega}, \lambda) \\ + \int_{4\pi} d\vec{\omega}' \int_0^\infty d\lambda' U(z) H^{(s)}(\vec{\omega}, \lambda, \vec{\omega}', \lambda') \vec{f}^{(s)}(z, \vec{\omega}', \lambda') \\ + \delta(z) \vec{S}^{(s)}(\vec{\omega}, \lambda)$$

where

$$\vec{f} = \begin{bmatrix} I(z, \vec{\omega}, \lambda) \\ Q(z, \vec{\omega}, \lambda) \\ U(z, \vec{\omega}, \lambda) \\ V(z, \vec{\omega}, \lambda) \end{bmatrix}$$

VECTOR TRANSPORT EQUATION (CONT.)

where

$$H^{(S)}(\vec{\alpha}, \lambda, \vec{\alpha}', \lambda') = L^{(S)}(\pi - \Psi) K^{(S)}(\vec{\alpha}, \lambda, \vec{\alpha}', \lambda') L^{(S)}(-\Psi')$$

$H^{(S)}$ = kernel matrix in the meridian plane of reference

$K^{(S)}$ = scattering matrix in the scattering plane of reference

IMPORTANT PROPERTIES OF THE “VECTOR” TRANSPORT EQUATION

- Describes the evolution of the **full polarization state** (not only the intensity of the beam)
- Is **linear** (for the Stokes representation)
- Requires the **simultaneous solution** of the whole set of transport equations
- **Cannot be transformed in a scalar equation !!** (due to the coupling in the scattering term)

THEORETICAL MODELS

MODELS

Different degrees of approximation to describe the diffusion photons:

- ***scalar model***: photons never modify an average polarization state
- ***vector model***: transport of photons starting with arbitrary polarization state

Both models follow a multiple scattering scheme

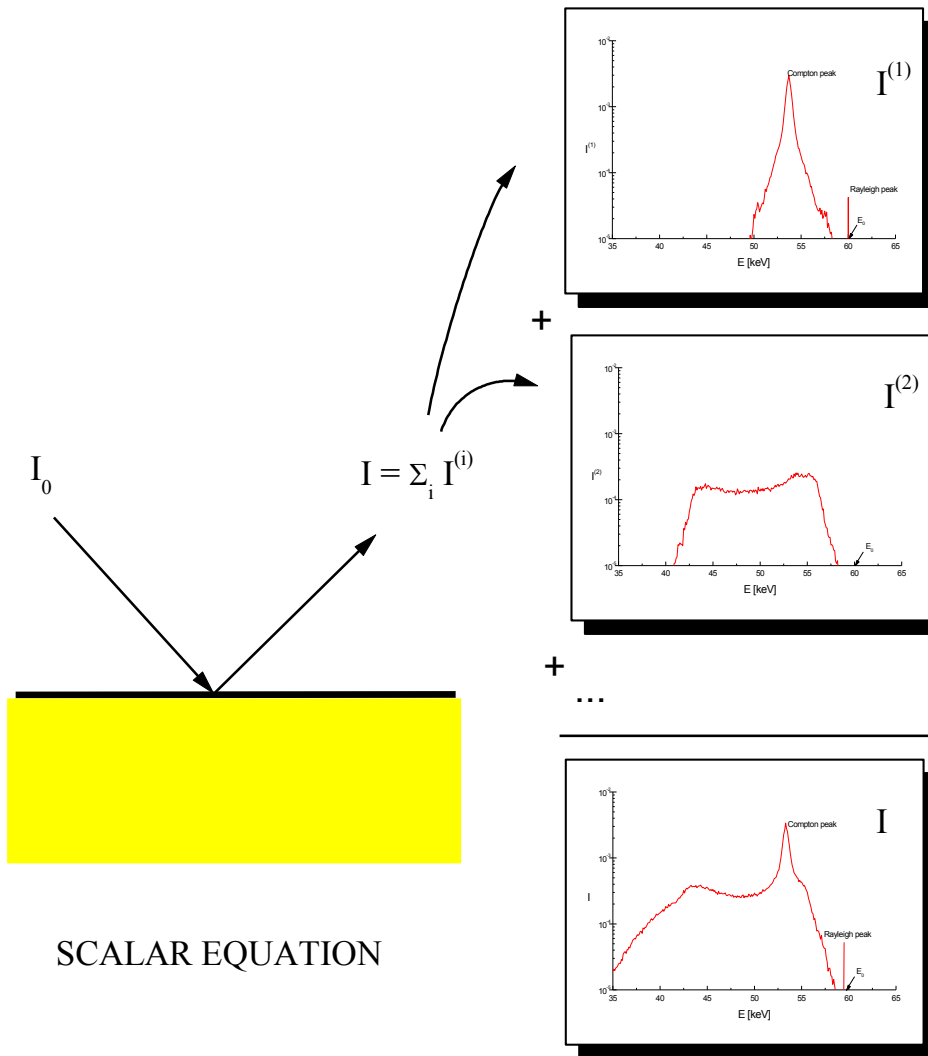
one collision

a	Photoelectric effect	Rayleigh scattering	Compton scattering
	(P) characteristic lines (discrete)	(R) Rayleigh peak (discrete)	(C) Compton peak (continuous)

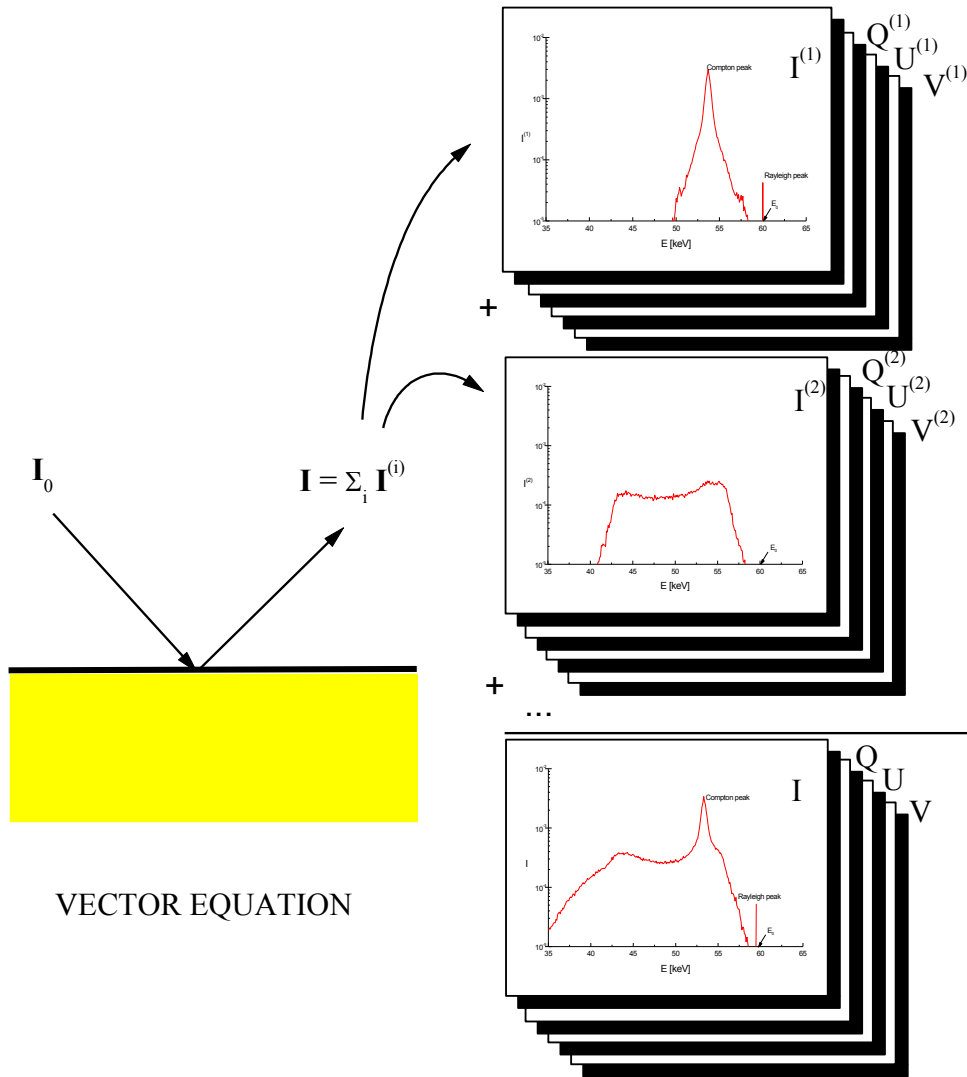
two collisions

	b	Photoelectric effect	Rayleigh scattering	Compton scattering
a				
Photoelectric effect		(P,P) XRF secondary enhancement (discrete on XRF line)	(P,R) XRF enhancement due to scattering (discrete on XRF line)	(P,C) XRF enhancement due to scattering (continuous on XRF line)
Rayleigh scattering		(R,P) XRF enhancement due to scattering (discrete on XRF line)	(R,R) second order scattering (discrete on Rayleigh peak)	(R,C) second order scattering (continuous on Compton peak)
Compton scattering		(C,P) XRF enhancement due to scattering (discrete on XRF line)	(C,R) second order scattering (continuous on Compton peak)	(C,C) second order scattering (continuous on Compton peak)

Scalar transport equation



Vector transport equation

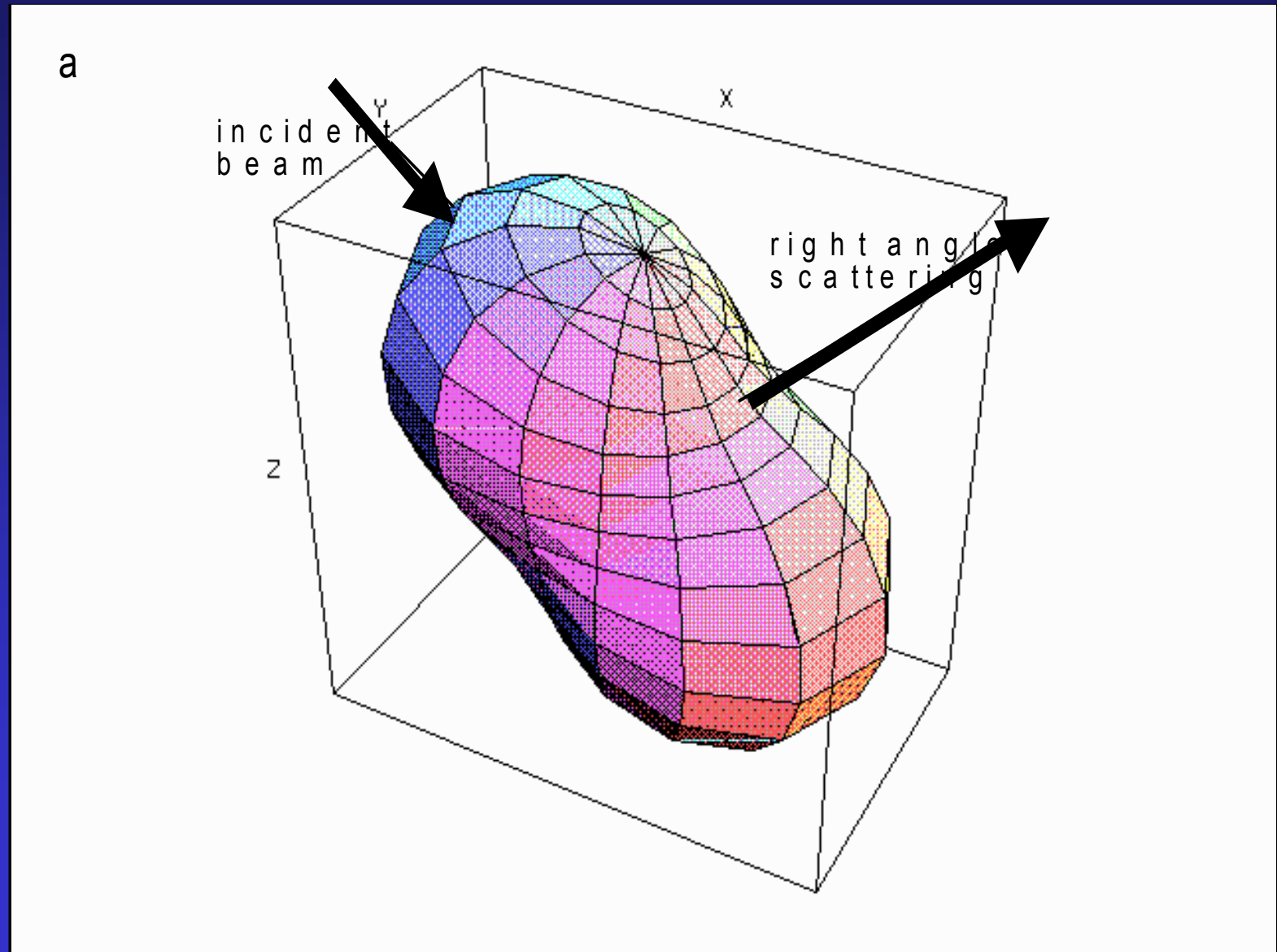


EXAMPLES

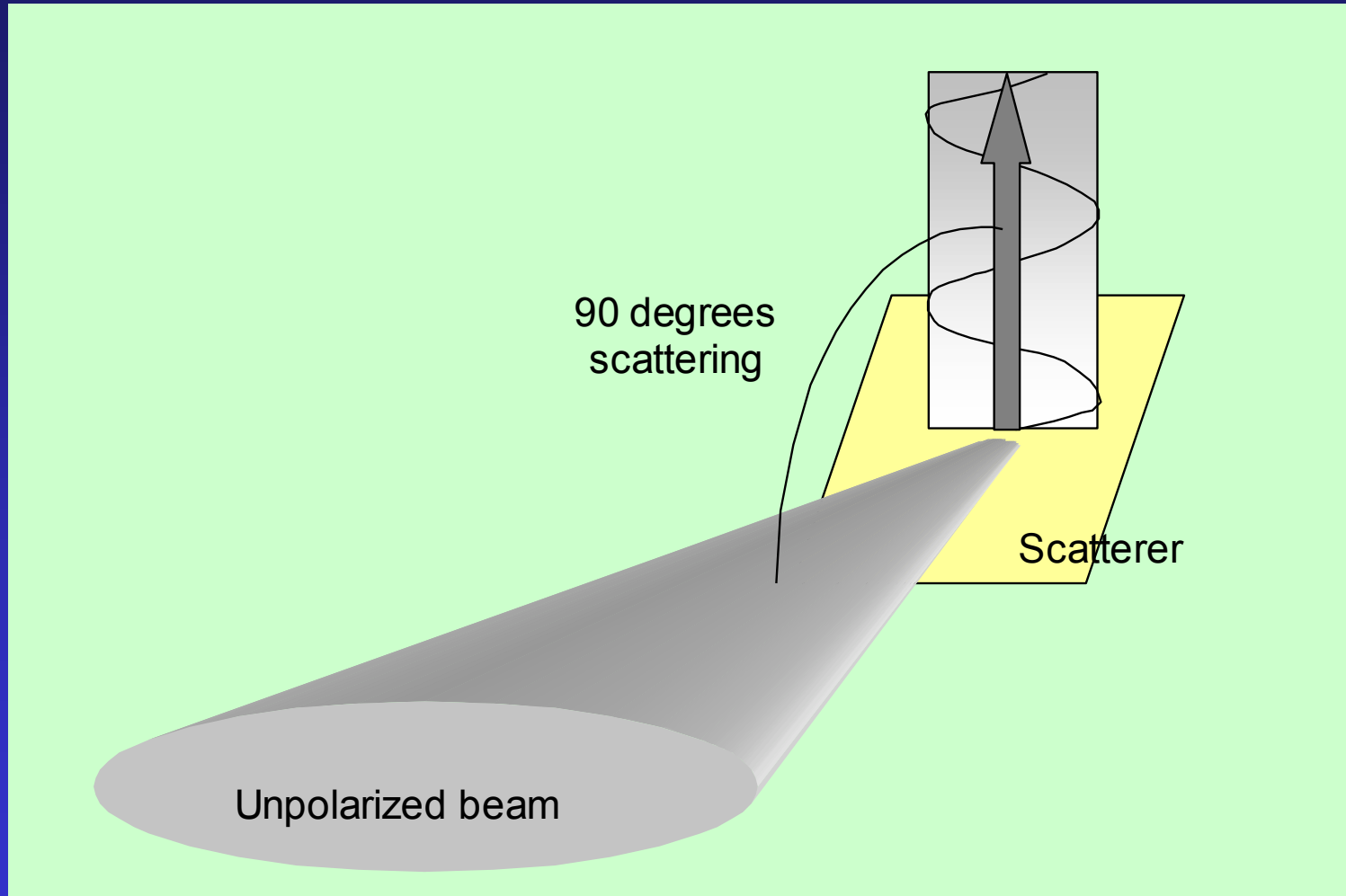
LET US SHOW TWO SIMPLE EXAMPLES

- 1) Scattering of unpolarized radiation
- 2) Scattering of linearly polarized radiation

1) Unpolarized Rayleigh scattering

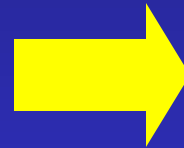


How scattering polarizes a beam



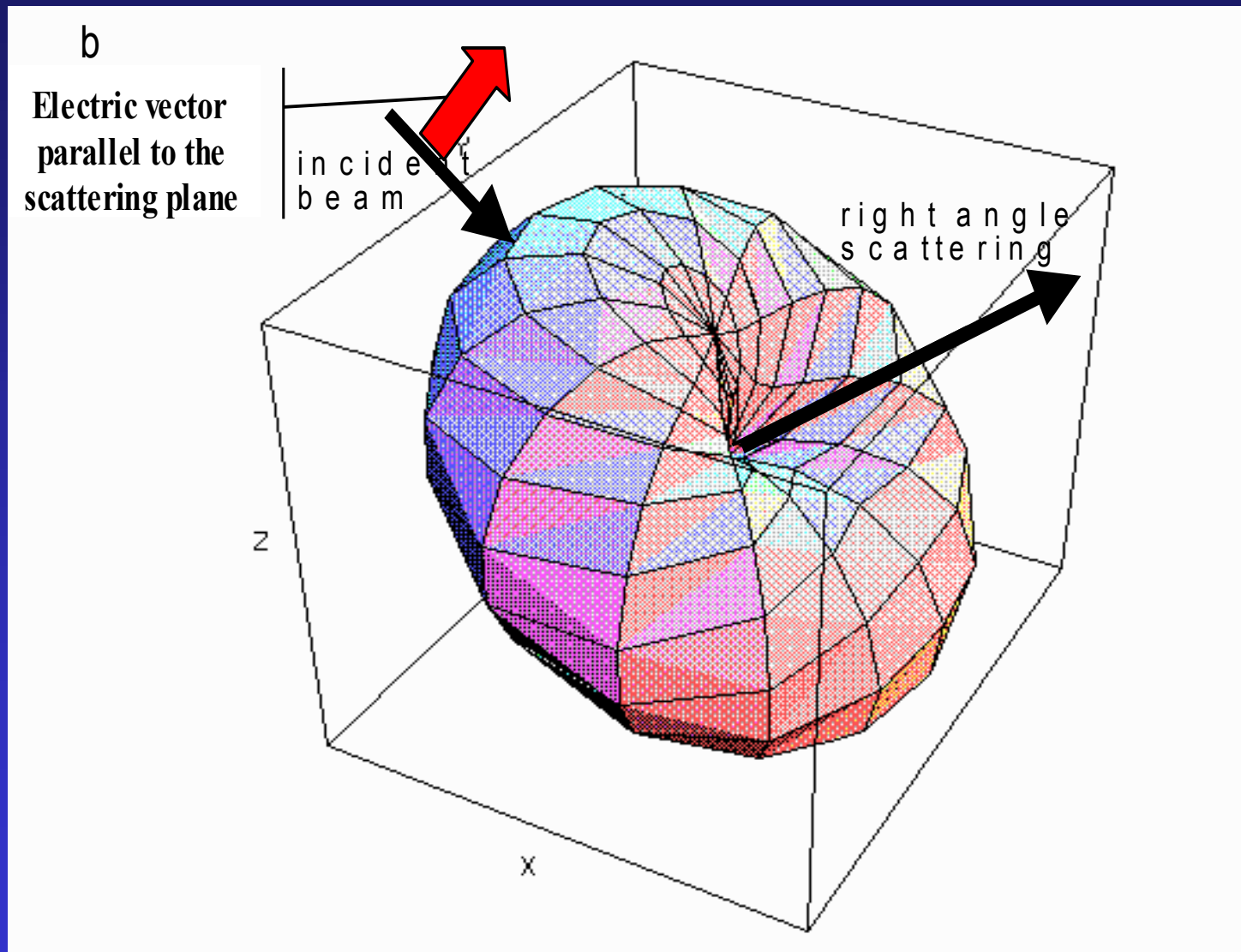
EFFECTS ON UNPOLARIZED RADIATION (SUMMARY)

**Unpolarized beam
(composed by rays
with electric vector
randomly oriented
around the
propagation
direction)**



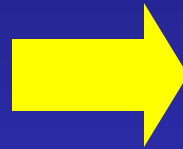
**After scattering
the beam is
partially (totally)
polarized
depending on the
type of
interaction and
the scattering
geometry**

2) Polarized Rayleigh scattering



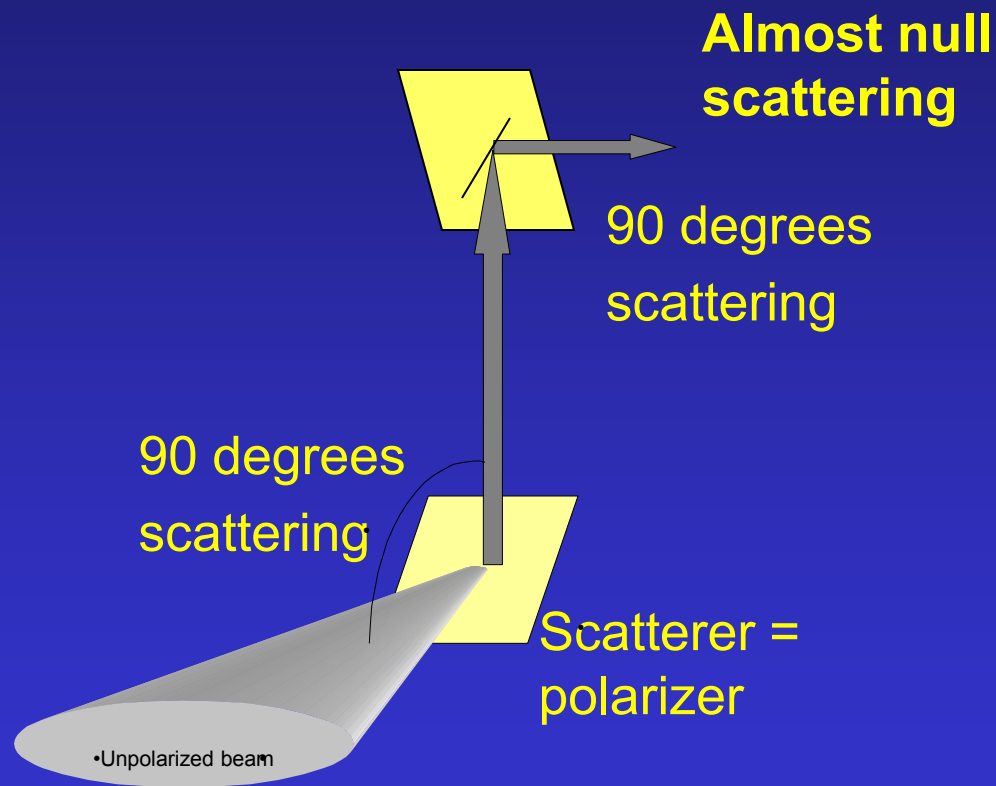
SUMMARY FOR LINEAR POLARIZATION

**Linearly polarized
beam with
electric vector
parallel to the
scattering plane**



**Almost null
scattering at
90 degrees**

COMBINING BOTH PROPERTIES



THE CODES


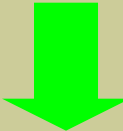
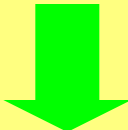


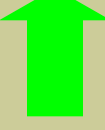
SOLUTION TECHNIQUES

The transport equation is solved using an order-of-collisions scheme



comparable results for deterministic and Monte Carlo solutions

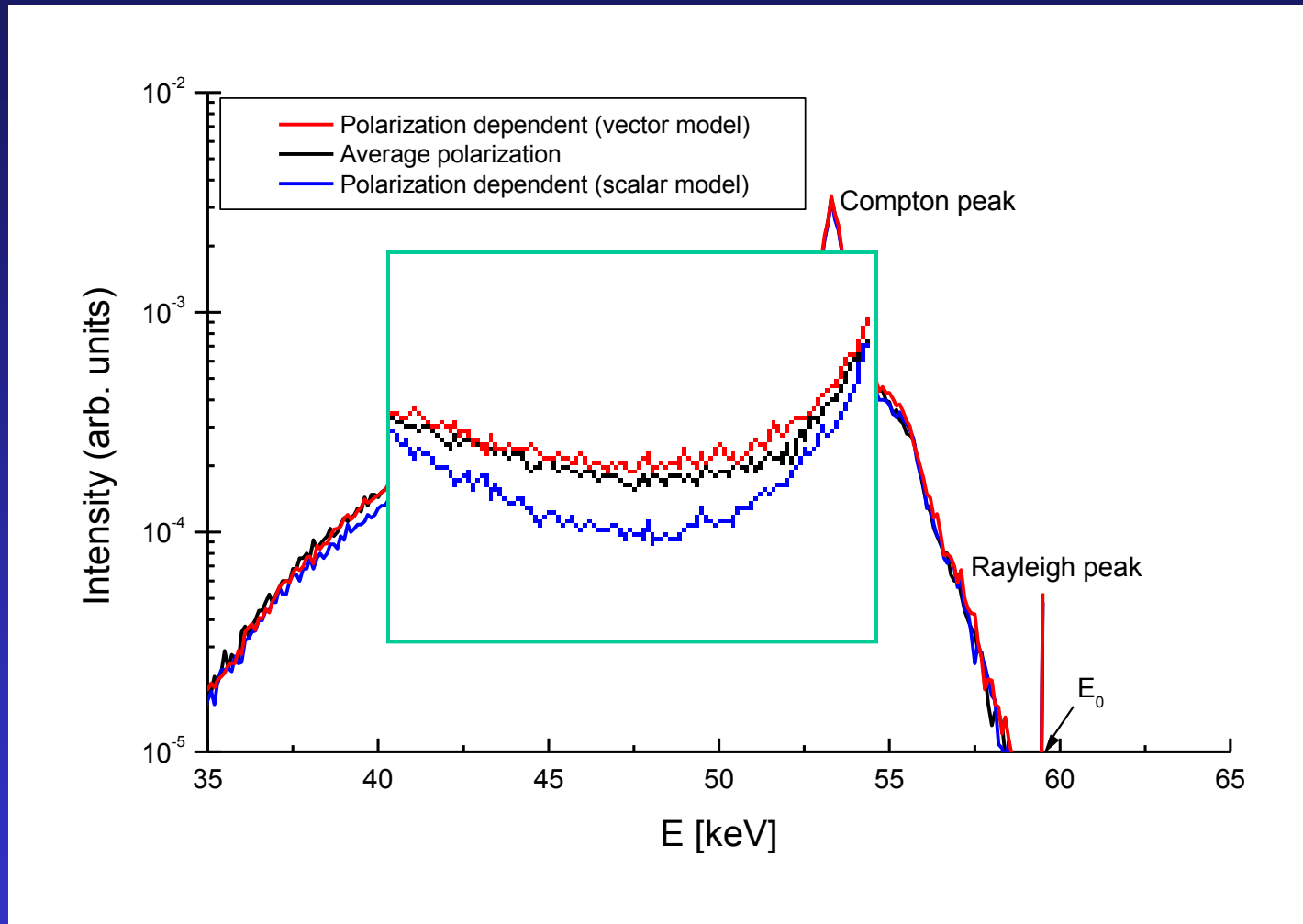
Deterministic vs. Monte Carlo

Solution	Deterministic	Monte Carlo (statistical)
Scope of the solution	Global	Local
Accuracy		
Capability to describe the geometry		
Number of collisions		
Developed codes	SHAPE	MCSHAPE

CHARACTERISTICS OF THE CODE MCSHAPE

- Photon transport
- **Arbitrary polarization state of the source**
- Multi-layer multi-component homogeneous targets
- Monochromatic or polychromatic source
- Doppler broadening (for Compton scattering)
- **Full description of the polarization state**
- N-collisions
- **1D and 3D versions**

COMPARISON WITH SCALAR VERSION



The source is unpolarized and monochromatic.

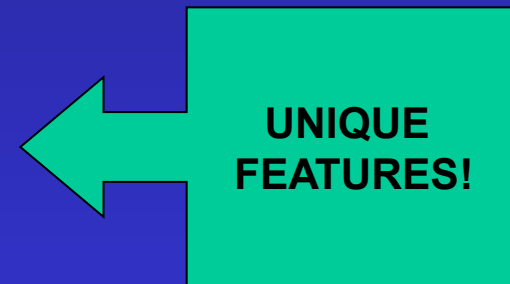
The sample is carbon and the scattering angle is 90° .

The screenshot shows a Netscape browser window displaying the SHAPE codes home page. The browser's address bar shows the URL <http://shape.ing.unibo.it/index.htm>. The page features the University of Bologna logo on the left and the title "SHAPE codes for radiation transport" in a large, stylized font. Below the title is a dark green button labeled "home page". A vertical navigation menu on the left lists various sections: home, overview, SHAPE, MCSHAPE, 3D deterministic codes, atomic database, data tables, downloads, links, our group, and publications. The main content area is divided into three columns. The left column contains the text "Deterministic and Monte Carlo photon transport codes" followed by two paragraphs of introductory text and a "more..." link. The middle column features a large watermark of the University of Bologna seal with the text "SHAPE.ING.UNIBO.IT" at the bottom. The right column has two yellow-highlighted sections: "LATEST VERSIONS" listing MCSHAPE v2.50, MCINPUT V2.10, SHAPE v2.20, and MUPLOT V1.03; and "NEWS" with three entries dated September 9th, 2005, March 9th, 2005, and October 28th, 2004, each describing a new version of the software. The browser's status bar at the bottom indicates "Transferring data from shape.ing.unibo.it..." and "This site was visited".

These codes are going to be distributed by NEA Data Bank (OECD) and RSICC (US-DOE)

CODES COMPARISON (part 1: Physics)

Features	Details	SHAPE v2.20	D3DSHAPE v1.0	MCSHAPE v2.61	
Physics	photoelectric effect	☒	☒	☒	
	~1000 characteristic lines	☒	☒	☒	
	line width	☒		☒	
	atomic Rayleigh scattering	☒	☒	☒	
	atomic Compton scattering	☒	☒	☒	
	Compton profile	first collision only		☒	☒
	electron bremsstrahlung	foreseen in v3		☒	foreseen in v3
	open data bases	☒	☒	☒	
	user defined elements			foreseen in v3	
	infinite thickness targets	☒	☒	☒	
	finite thickness targets		☒	☒	
	multilayer targets			☒	
	polarization representation	Stokes		Stokes	
	source polarization state	linear/ unpolarised	unpolarised	arbitrary	
	calculated spectrum	intensity component only		full polarization state	
	monochromatic source	☒	☒	☒	
	polychromatic source	postprocessor		☒	
	external detector	solid state Si/Ge		foreseen in v3	
	reflection geometry	☒	☒	☒	
	transmission geometry			☒	



CODES COMPARISON (part 2: model and programming)

Features	Details	SHAPE v2.20	D3DSHAPE v1.0	MCSHAPE v2.61
Miscellaneous	Detector response	Ge and Si 1 collision escape only photoelectric		arbitrary detector N-collisions escape all interactions
	selective computation of single interaction chains	☒	partial	partial
Transport model	particle	photons	photons / electrons	photons
	scalar equation	☒	☒	
	vector equation	☒		☒
	solution	deterministic	deterministic	Monte Carlo
	collisions	3	3	100
	1-D spatial geometry	☒		☒
	3-D spatial geometry		☒	using MCSHAPE3D
Code	language	DELPHI	FORTRAN 77	FORTRAN 90
	additional libraries	graphics		WINTERACTER
	platform	WINDOWS	LINUX	WINDOWS / LINUX
	distribution	web site	alpha testing	web site
	parallelization			MPICH v1.0 (only Linux)
Applications	spectroscopy	☒	☒	☒
	analytical chemistry	☒	☒	☒
	radiation metrology	☒	☒	☒
	x-ray optics			with MCSHAPE3D
	dosimetry		foreseen in v2	with MCSHAPE3D
	radiation transport teaching	☒	☒	☒

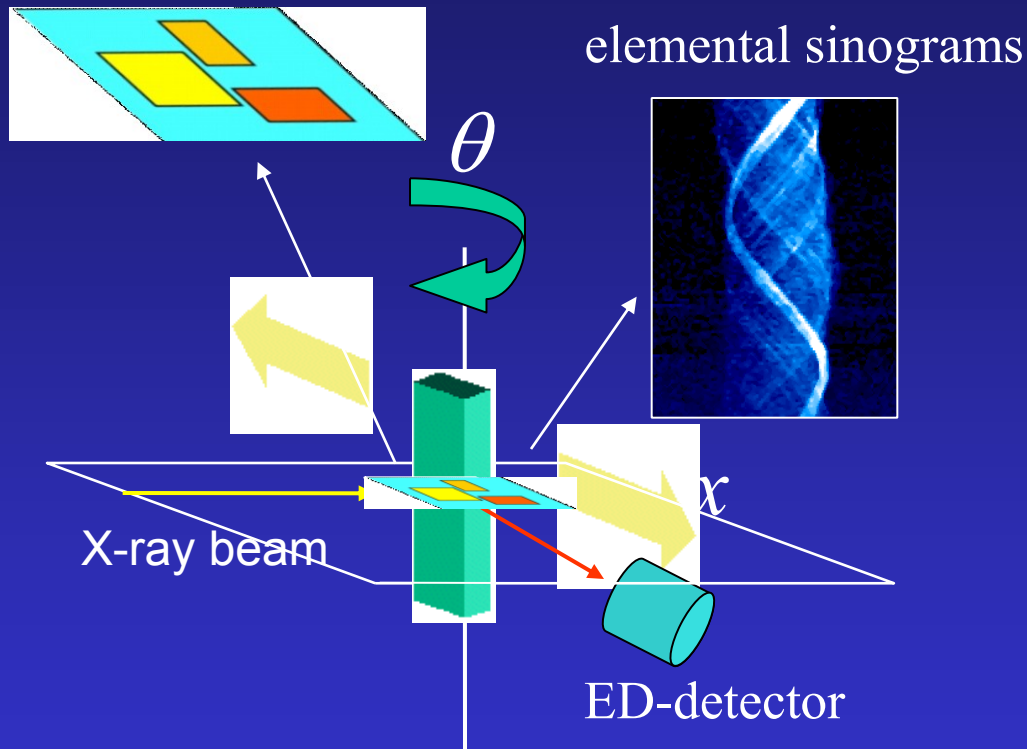
NEW!!
Version 2.61

NEW!!
3D version
of MCSHAPE

3D - MCSHAPE

- TARGET:
 - heterogeneous target -> *VOXEL MODEL*
 - interfaced with GAMBIT (FLUENT environment)
- SOURCE:
 - uniform source on a disk
 - uniform source on a rectangle
 - point source
- DETECTOR:
 - disk detector
 - rectangular detector
 - plane infinite detector
 - Collimator in front of the detector

3D – MCSHAPE: XRF Tomography



- **Total dimension:** 0.1 x 0.1 x 0.01 cm
- **Composition:**
 - Region **A**: C + 0.1%Sr, $\rho = 1.0 \text{ g/cm}^3$
 - Other elements:
 - Region **B**: SiO_2 + 1%Fe, $\rho = 2.23 \text{ g/cm}^3$
 - Region **C**: SiO_2 + 1%Ba, $\rho = 2.23 \text{ g/cm}^3$
 - Region **D**: SiO_2 + 1%Zr, $\rho = 2.23 \text{ g/cm}^3$
- **Source:**
 - energy: 59.54 keV
 - type: point source
 - unpolarized
- **Detector:**
 - type: disk with 30 mm² of total area
 - no collimator

3D – MCSHAPE: XRF Tomography

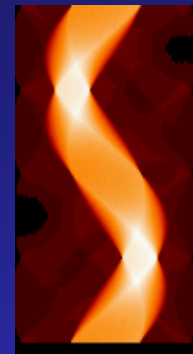
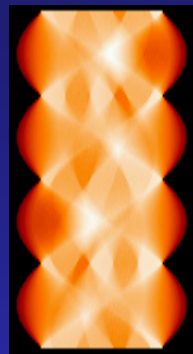
Full spectrum

Sr

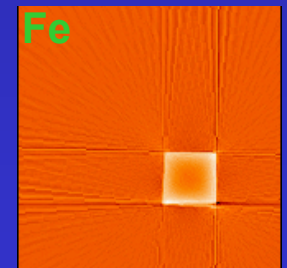
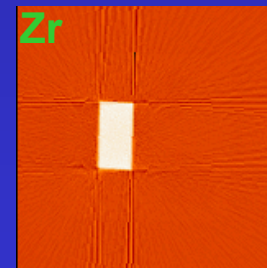
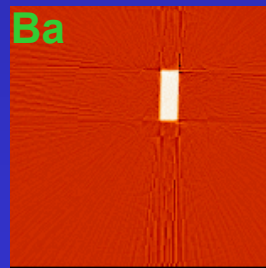
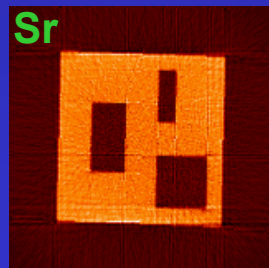
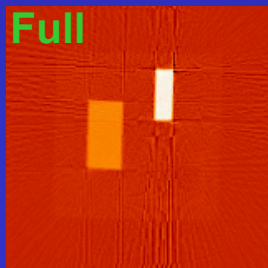
Ba

Zr

Fe



reconstruction



OPEN PROBLEM #1: COHERENCE

- **Vector transport equation behaves linearly only for an incoherent source**
- **Diffusion of coherent radiation is not considered yet in transport models used to describe x-ray diffusion**

OPEN PROBLEM #2: VARIANCE REDUCTION

ACTUALLY:

- **Variance reduction on the angular variables is performed using the average kernel.**
- **The Stokes components are computed using weights.**
 - **MIXED METHOD**
 - **OPTIMIZED INTENSITY**

CONCLUSIONS

CONCLUSIONS

The vector transport equation for photons (Boltzmann-Chandrasekhar) :

- provides a **full description of the polarization state evolution** through multiple scattering collisions
- provides a **correct picture of the radiation field** (uses the proper angular distribution)

CONCLUSIONS (cont.)

The vector code MCSHAPE:

- provides a **detailed description of multiple scattering** for the prevailing interactions in the x-ray regime (for **infinite or finite**, and **single or multi-layer multi-component targets** and recently **3D targets**)
- gives a **full analysis of the final state of polarization** at each collision number
- extends the results of the deterministic method to **higher orders of collision and arbitrary geometries**

CONCLUSIONS (cont.)

- **Good agreement with experimental data has been obtained for both, unpolarized and polarized sources**
- **Foreseen applications in several fields:**
 - **x- or γ -ray tomography,**
 - **x- or γ -ray dosimetry,**
 - **solution of the inverse problem using the adjoint transport equation.**